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| USE CASE #3 | Edits an event | | |
| GOAL IN CONTEXT | The user wants to modify an existing event | | |
| Black Box | // | | |
| LEVEL | Primary task | | |
| PRECONDITIONS | The user must be authenticated | | |
| SUCCESS END CONDITION | The event is modified and the operator is presented with the all events summary (“EventManager”) | | |
| FAILED END CONDITION | // | | |
| PRIMARY ACTOR | AuthenticatedUser | | |
| TRIGGER | From “EventManager” the user clicks on the modify event button for an event | | |
| DESCRIPTION | STEP # | USER | SYSTEM |
| 1. |  | Shows “AddEditEvent\_BasicInformations” |
| 2. | Inserts the event basic informations (name, description and location can’t be modified) |  |
| 3. | Clicks on “Next” |  |
| 4. |  | Shows “AddEditEvent\_ChoosePrice” |
| 5. | Specify the price for each sector (none can be modified if there is at least one sold ticket) |  |
| 6. | Clicks on “Done” |  |
| 7. |  | Shows the updated “EventManager” |